

Computer Science 456/656, Spring 2017.

1. True or False. T = true, F = false, and O = open, meaning that the answer is not known to science at this time.
 - (i) ____ There exists a machine¹ that runs forever and outputs the string of decimal digits of π (the well-known ratio of the circumference of a circle to its diameter).
 - (ii) ____ For every real number x , there exists a machine that runs forever and outputs the string of decimal digits of x .
 - (iii) ____ If a language has an unambiguous context-free grammar, then there must be some DPDA that accepts it.
 - (iv) ____ The problem of whether two given context-free grammars generate the same language is decidable.
 - (v) ____ The problem of whether a given string is generated by a given context-free grammar is decidable.
 - (vi) ____ The language $\{a^n b^n c^n d^n \mid n \geq 0\}$ is recursive.
 - (vii) ____ Let L be the language over $\{a, b, c\}$ consisting of all strings which have more a 's than b 's and more b 's than c 's. There is some PDA that accepts L .
 - (viii) ____ There exists a mathematical proposition that can be neither proved nor disproved.
 - (ix) ____ The language $\{a^n b^n c^n \mid n \geq 0\}$ is in the class \mathcal{P} .
 - (x) ____ There exists a polynomial time algorithm which finds the factors of any positive integer, where the input is given as a binary numeral.
 - (xi) ____ Every undecidable problem is \mathcal{NP} -complete.
 - (xii) ____ The problem of whether a given context-free grammar generates all strings is decidable.
 - (xiii) ____ The language $\{a^n b^n \mid n \geq 0\}$ is context-free.
 - (xiv) ____ The language $\{a^n b^n c^n \mid n \geq 0\}$ is context-free.
 - (xv) ____ The language $\{a^i b^j c^k \mid j = i + k\}$ is context-free.
 - (xvi) ____ The intersection of any three regular languages is context-free.
 - (xvii) ____ If a language L is undecidable, then there can be no machine that enumerates L .
 - (xviii) ____ (**Warning: this one is hard.**) If f is any function on positive integers, there must be a recursive function g such that $f(n) = O(g(n))$.

¹As always in automata theory, “machine” means abstract machine, a mathematical object whose memory and running time are **not** constrained by the size and lifetime of the known (or unknown) universe, or any other physical laws. If we want to discuss the kind of machine that exists (or could exist) physically, we call it a “physical machine.”

- (xix) Recall that if \mathcal{L} is a class of languages, $\text{co-}\mathcal{L}$ is defined to be the class of all languages that are not in \mathcal{L} .
 ——— Let \mathcal{RE} be the class of all recursively enumerable languages. If L is in \mathcal{RE} and also L is in $\text{co-}\mathcal{RE}$, then L must be decidable.
- (xx) ——— Every problem that can be mathematically defined has an algorithmic solution.
- (xxi) ——— The intersection of two undecidable languages is always undecidable.
- (xxii) ——— If L is \mathcal{NP} and also $\text{co-}\mathcal{NP}$, then L must be \mathcal{P} .
- (xxiii) ——— If L is a context-free language over an alphabet with just one symbol, then L is regular.
- (xxiv) ——— Every \mathcal{NP} language is decidable.
- (xxv) ——— The intersection of two \mathcal{NP} languages must be \mathcal{NP} .
- (xxvi) ——— The intersection of two \mathcal{NP} -complete languages must be \mathcal{NP} -complete.
- (xxvii) ——— If G is a context-free grammar, the question of whether $L(G) = \emptyset$ is decidable.
- (xxviii) ——— If G is a context-free grammar, the question of whether $L(G) = \Sigma^*$ is decidable, where Σ is the terminal alphabet of G .
- (xxix) ——— The set of all fractions whose values are less than π is decidable. (Think of a fraction as a string of digits, followed by a slash, followed by another string of digits.)
- (xxx) ——— There exists a polynomial time algorithm which finds the factors of any positive integer, where the input is given as a unary numeral.
- (xxxi) ——— Every bounded function is recursive.
- (xxxii) ——— For any two languages L_1 and L_2 , if L_1 is undecidable and there is a recursive reduction of L_1 to L_2 , then L_2 must be undecidable.
- (xxxiii) ——— For any two languages L_1 and L_2 , if L_2 is undecidable and there is a recursive reduction of L_1 to L_2 , then L_1 must be undecidable.
- (xxxiv) ——— If P is a mathematical proposition that can be stated using n binary bits, and P has a proof, then P must have a proof whose length is $O(2^{2^n})$.
- (xxxv) ——— Let L be the language consisting of just one string of length 1, defined as follows:

$$L = \begin{cases} \{1\} & \text{if } \mathcal{P} = \mathcal{NP} \\ \{0\} & \text{if } \mathcal{P} \neq \mathcal{NP} \end{cases}$$

Then L is undecidable.

- (xxxvi) ——— There is a \mathcal{P} -TIME reduction of the context-free grammar membership problem to the halting problem.