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EE482: Digital Signal Processing Applications

Spring 2014 TTh 14:30-15:45 CBC C222

Lecture 8
Frequency Analysis
14/02/18

Outline

- Fast Fourier Transform
- Butterfly Structure
- Implementation Issues

DFT Algorithm

The Fourier transform of an analogue signal x(t) is given by:

$$X(\omega) = \int_{-\infty}^{+\infty} x(t)e^{-j\omega t} dt$$

 The Discrete Fourier Transform (DFT) of a discrete-time signal x(nT) is given by:

$$X(k) = \sum_{n=0}^{N-1} x[n]e^{-j\frac{2\pi}{N}nk}$$

Where:

$$k = 0,1, \dots N - 1$$
$$x(nT) = x[n]$$

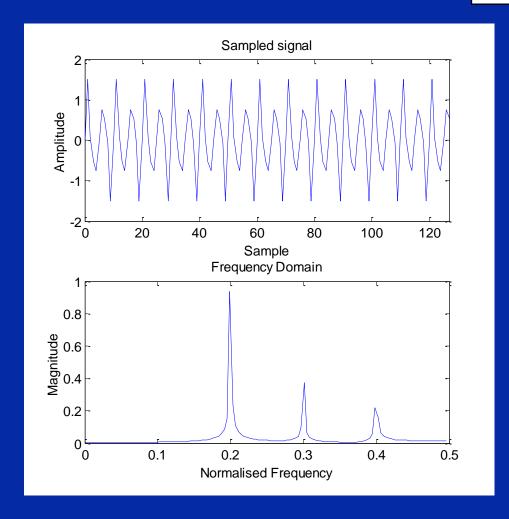
DFT Algorithm

If we let:

$$e^{-j\frac{2\pi}{N}} = W_N$$

then:

$$X(k) = \sum_{n=0}^{N-1} x[n]W_N^{nk}$$



DFT Algorithm

$$\mathbf{x[n]} = \mathbf{input}$$

$$\mathbf{x[k]} = \mathbf{frequency bins}$$

$$\mathbf{W} = \mathbf{twiddle factors}$$

$$x[n] = input$$

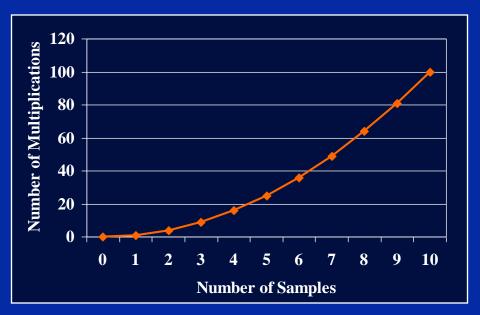
$$X[k] = frequency bins$$

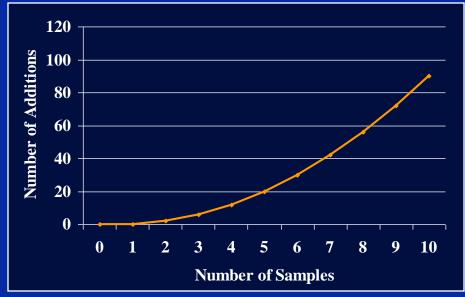
Note: For N samples of x we have N frequencies representing the signal.

Performance of the DFT Algorithm

- **♦** The DFT requires N² (NxN) complex multiplications:
 - Each X(k) requires N complex multiplications.
 - Therefore to evaluate all the values of the DFT (X(0) to X(N-1)) N² multiplications are required.
- ♦ The DFT also requires (N-1)*N complex additions:
 - Each X(k) requires N-1 additions.
 - Therefore to evaluate all the values of the DFT (N-1)*N additions are required.

Performance of the DFT Algorithm





Can the number of computations required be reduced?

- ♦ A large amount of work has been devoted to reducing the computation time of a DFT.
- ◆ This has led to efficient algorithms which are known as the Fast Fourier Transform (FFT) algorithms.

$$X(k) = \sum_{n=0}^{N-1} x[n]W_N^{nk}; \quad 0 \le k \le N-1$$
 [1]

$$x[n] = x[0], x[1], ..., x[N-1]$$

- Lets divide the sequence x[n] into even and odd sequences:
 - x[2n] = x[0], x[2], ..., x[N-2]
 - x[2n+1] = x[1], x[3], ..., x[N-1]

Equation 1 can be rewritten as:

$$X(k) = \sum_{n=0}^{\frac{N}{2}-1} x[2n] W_N^{2nk} + \sum_{n=0}^{\frac{N}{2}-1} x[2n+1] W_N^{(2n+1)k}$$
 [2]

Since:

$$W_N^{2nk}=e^{-jrac{2\pi}{N}}$$
 $=e^{-jrac{2\pi}{N/2}nk}$ $=e^{-jrac{2\pi}{N/2}nk}$

$$W_N^{(2n+1)k} = W_N^k \cdot W_{\underline{N}}^{nk}$$

Then:

$$X(k) = \sum_{n=0}^{\frac{N}{2}-1} x[2n] W_{\frac{N}{2}}^{nk} + W_N^k \sum_{n=0}^{\frac{N}{2}-1} x[2n+1] W_{\frac{N}{2}}^{nk}$$
$$= Y(k) + W_N^k Z(k)$$

The result is that an N-point DFT can be divided into two N/2 point DFT's:

$$X(k) = \sum_{n=0}^{N-1} x[n]W_N^{nk}; \quad 0 \le k \le N-1$$
 N-point DFT

 \diamond Where Y(k) and Z(k) are the two N/2 point DFTs operating on even and odd samples respectively:

$$X(k) = \sum_{n=0}^{\frac{N}{2}-1} x_1[n] W_{\frac{N}{2}}^{nk} + W_N^k \sum_{n=0}^{\frac{N}{2}-1} x_2[n] W_{\frac{N}{2}}^{nk}$$

$$= Y(k) + W_N^k Z(k)$$
Two N/2-
point DF'

point DFTs

 Periodicity and symmetry of W can be exploited to simplify the DFT further:

$$X(k) = \sum_{n=0}^{\frac{N}{2}-1} x_1 [n] W_{\frac{N}{2}}^{nk} + W_N^k \sum_{n=0}^{\frac{N}{2}-1} x_2 [n] W_{\frac{N}{2}}^{nk}$$

$$\vdots$$

$$X(k + \frac{N}{2}) = \sum_{n=0}^{\frac{N}{2}-1} x_1 [n] W_{\frac{N}{2}}^{n(k + \frac{N}{2})} + W_N^{k + \frac{N}{2}} \sum_{n=0}^{\frac{N}{2}-1} x_2 [n] W_{\frac{N}{2}}^{n(k + \frac{N}{2})}$$

Or:
$$W_N^{k+\frac{N}{2}} = e^{-j\frac{2\pi}{N}k} e^{-j\frac{2\pi}{N}\frac{N}{2}} = e^{-j\frac{2\pi}{N}k} e^{-j\pi} = -e^{-j\frac{2\pi}{N}k} = -W_N^k$$
: Symmetry

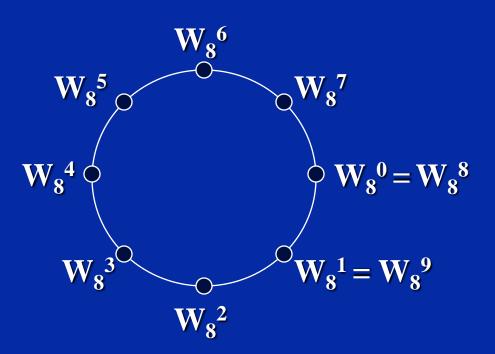
[3]

And:

$$W_{\frac{N}{2}}^{k+\frac{N}{2}} = e^{-j\frac{2\pi}{N/2}k} e^{-j\frac{2\pi}{N/2}\frac{N}{2}} = e^{-j\frac{2\pi}{N/2}k} = W_{\frac{N}{2}}^{k}$$

: Periodicity

Symmetry and periodicity:



$$W_{N}^{k+N/2} = {}^{-}W_{N}^{k}$$
 $W_{N/2}^{k+N/2} = W_{N/2}^{k}$
 $W_{8}^{k+4} = {}^{-}W_{8}^{k}$
 $W_{8}^{k+8} = W_{8}^{k}$

Finally by exploiting the symmetry and periodicity, Equation 3 can be written as:

$$X\left(k + \frac{N}{2}\right) = \sum_{n=0}^{\frac{N}{2}-1} x_1 [n] W_{\frac{N}{2}}^{nk} - W_N^k \sum_{n=0}^{\frac{N}{2}-1} x_2 [n] W_{\frac{N}{2}}^{nk}$$
$$= Y(k) - W_N^k Z(k)$$

[4]

$$X(k) = Y(k) + W_N^k Z(k); \quad k = 0, \dots \left(\frac{N}{2} - 1\right)$$
$$X\left(k + \frac{N}{2}\right) = Y(k) - W_N^k Z(k); \quad k = 0, \dots \left(\frac{N}{2} - 1\right)$$

- Y(k) and W_N^k Z(k) only need to be calculated once and used for both equations.
- Note: the calculation is reduced from 0 to N-1 to 0 to (N/2 - 1).

$$X(k) = Y(k) + W_N^k Z(k); \quad k = 0, \dots \left(\frac{N}{2} - 1\right)$$
$$X\left(k + \frac{N}{2}\right) = Y(k) - W_N^k Z(k); \quad k = 0, \dots \left(\frac{N}{2} - 1\right)$$

Y(k) and Z(k) can also be divided into N/4 point DFTs using the same process shown above:

$$Y(k) = U(k) + W_{\frac{N}{2}}^{k} V(k) \qquad Z(k) = P(k) + W_{\frac{N}{2}}^{k} Q(k)$$

$$Y(k + \frac{N}{4}) = U(k) - W_{\frac{N}{2}}^{k} V(k) \qquad Z(k + \frac{N}{4}) = P(k) - W_{\frac{N}{2}}^{k} Q(k)$$

The process continues until we reach 2 point DFTs.

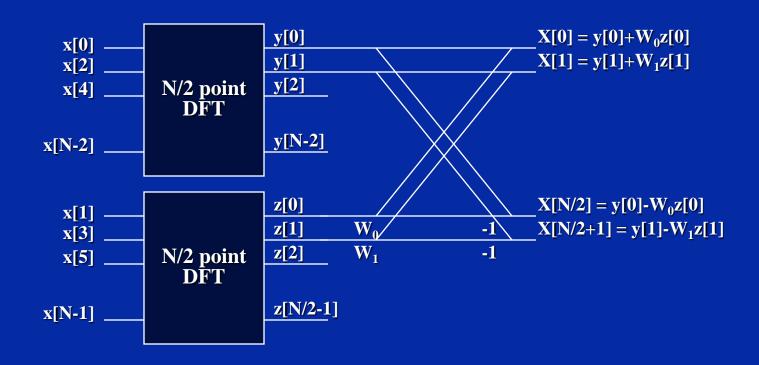
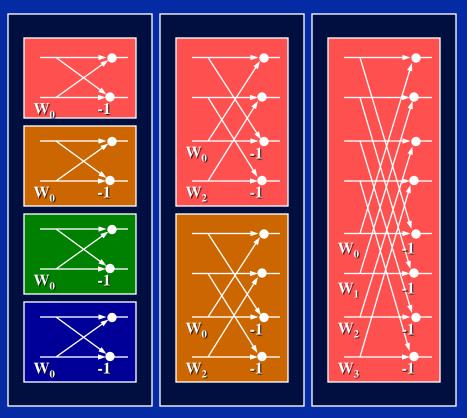
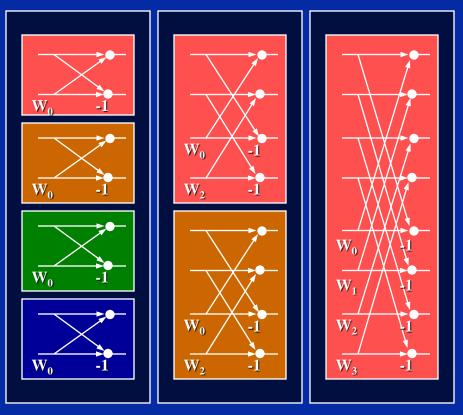


 Illustration of the first decimation in time FFT.

- **♦** To efficiently implement the FFT algorithm a few observations are made:
 - Each stage has the same number of butterflies (number of butterflies = N/2, N is number of points).
 - The number of DFT groups per stage is equal to $(N/2^{stage})$.
 - The difference between the upper and lower leg is equal to 2^{stage-1}.
 - The number of butterflies in the group is equal to 2^{stage-1}.



- Decimation in time FFT:
 - Number of stages = log_2N
 - Number of blocks/stage = N/2^{stage}
 - Number of <u>butterflies/block = 2^{stage-1}</u>

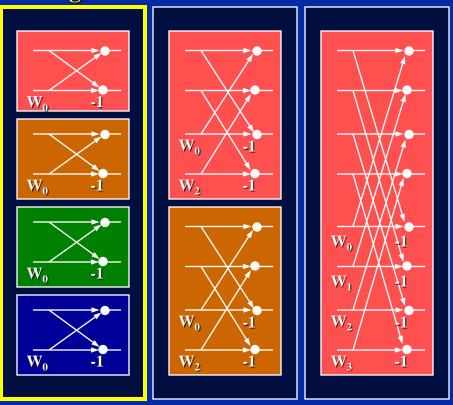


Example: 8 point FFT

(1) Number of stages:

- Decimation in time FFT:
 - Number of stages = log_2N
 - Number of blocks/stage = N/2^{stage}
 - Number of butterflies/block = 2^{stage-1}

Stage 1

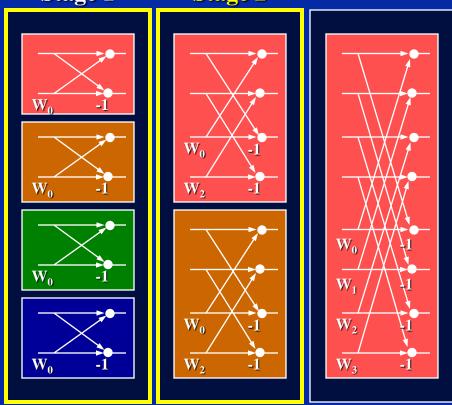


- (1) Number of stages:
 - $N_{\text{stages}} = 1$

- Decimation in time FFT:
 - Number of stages = log_2N
 - Number of blocks/stage = N/2^{stage}
 - Number of butterflies/block = 2^{stage-1}

Stage 1

Stage 2



Example: 8 point FFT

(1) Number of stages:

•
$$N_{\text{stages}} = 2$$

- Decimation in time FFT:
 - Number of stages = log_2N
 - Number of blocks/stage = N/2^{stage}
 - Number of butterflies/block = 2^{stage-1}

Stage 3 Stage 1 Stage 2 $\mathbf{W}_{\mathbf{0}}$ W_0 $\mathbf{W_0}$ \overline{W}_2 $\mathbf{W_0}$ $\overline{\mathrm{W}_{\scriptscriptstyle 1}}$ $\mathbf{W_0}$ W_2 $\mathbf{W_0}$ W_3

Example: 8 point FFT

(1) Number of stages:

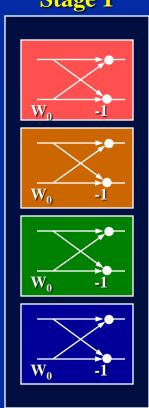
•
$$N_{\text{stages}} = 3$$

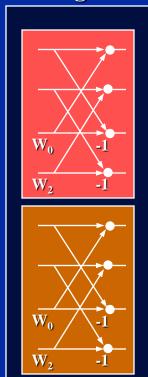
- Decimation in time FFT:
 - Number of stages = log_2N
 - **▶** Number of blocks/stage = N/2^{stage}
 - Number of <u>butterflies/block = 2^{stage-1}</u>

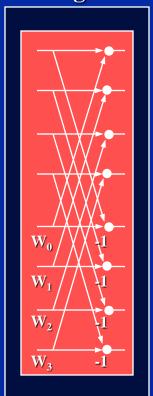
Stage 1

Stage 2

Stage 3

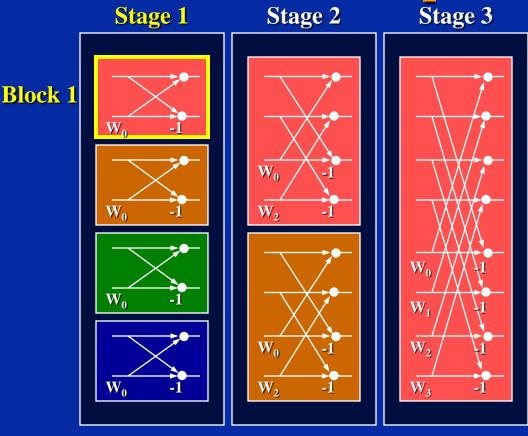






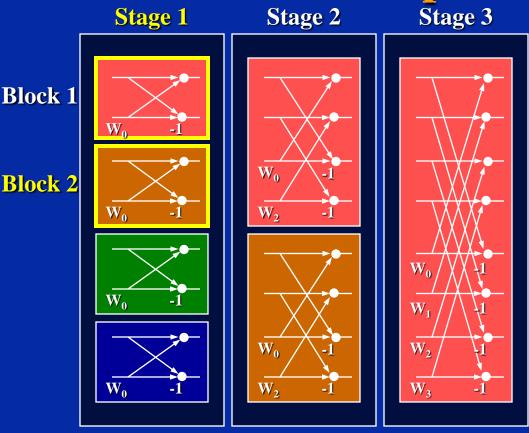
- (1) Number of stages:
 - $N_{\text{stages}} = 3$
- (2) Blocks/stage:
 - **Stage 1:**

- Decimation in time FFT:
 - Number of stages = log_2N
 - Number of blocks/stage = N/2^{stage}
 - Number of butterflies/block = 2^{stage-1}



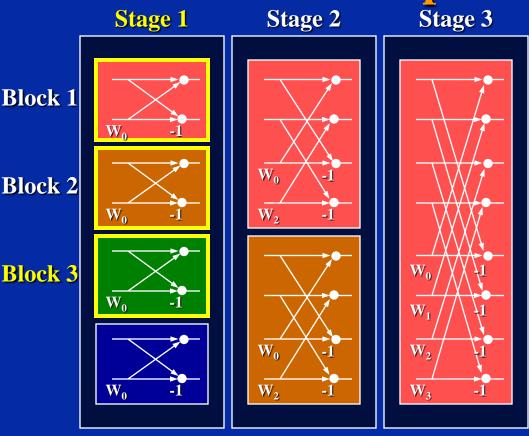
- (1) Number of stages:
 - $N_{\text{stages}} = 3$
- (2) Blocks/stage:
 - Stage 1: $N_{blocks} = 1$

- Decimation in time FFT:
 - Number of stages = log_2N
 - Number of blocks/stage = N/2^{stage}
 - Number of <u>butterflies/block = 2^{stage-1}</u>



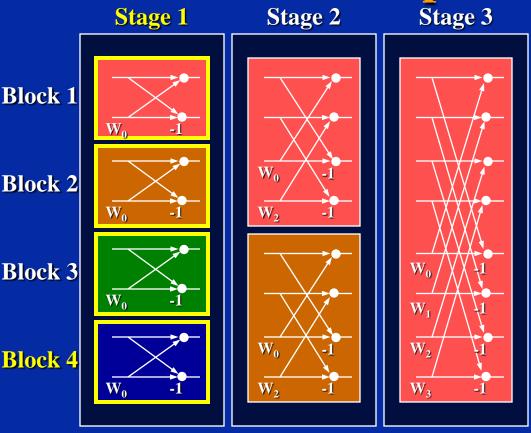
- (1) Number of stages:
 - $N_{\text{stages}} = 3$
- (2) Blocks/stage:
 - Stage 1: $N_{blocks} = 2$

- Decimation in time FFT:
 - Number of stages = log_2N
 - Number of blocks/stage = N/2^{stage}
 - Number of <u>butterflies/block = 2^{stage-1}</u>



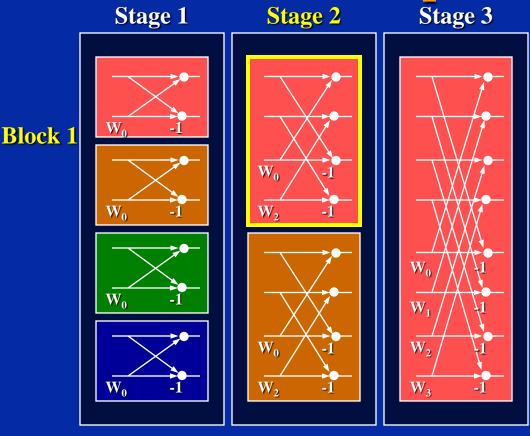
- (1) Number of stages:
 - $N_{\text{stages}} = 3$
- (2) Blocks/stage:
 - Stage 1: $N_{blocks} = 3$

- Decimation in time FFT:
 - Number of stages = log_2N
 - Number of blocks/stage = N/2^{stage}
 - Number of <u>butterflies/block = 2^{stage-1}</u>



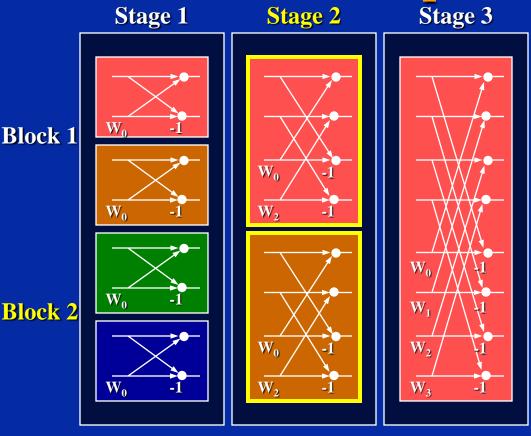
- (1) Number of stages:
 - $N_{\text{stages}} = 3$
- (2) Blocks/stage:
 - Stage 1: $N_{blocks} = 4$

- Decimation in time FFT:
 - Number of stages = log_2N
 - Number of blocks/stage = N/2^{stage}
 - Number of <u>butterflies/block = 2^{stage-1}</u>



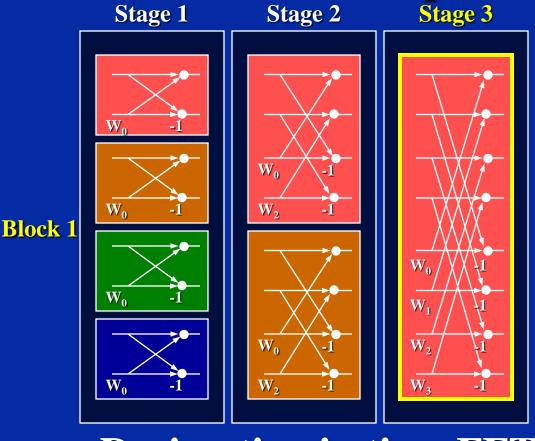
- (1) Number of stages:
 - $N_{\text{stages}} = 3$
- (2) Blocks/stage:
 - Stage 1: $N_{blocks} = 4$
 - Stage 2: $N_{blocks} = 1$

- Decimation in time FFT:
 - Number of stages = log_2N
 - Number of blocks/stage = N/2^{stage}
 - Number of <u>butterflies/block = 2^{stage-1}</u>



- (1) Number of stages:
 - $N_{\text{stages}} = 3$
- (2) Blocks/stage:
 - Stage 1: $N_{blocks} = 4$
 - Stage 2: $N_{blocks} = 2$

- Decimation in time FFT:
 - Number of stages = log_2N
 - Number of blocks/stage = N/2^{stage}
 - Number of <u>butterflies/block = 2^{stage-1}</u>



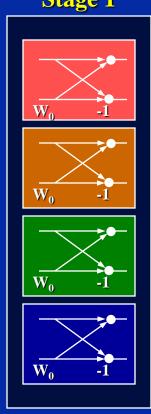
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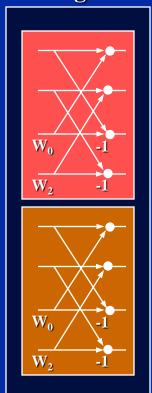
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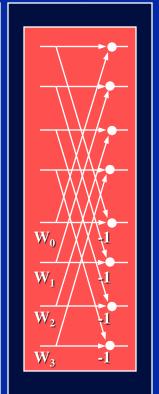
Stage 1

Stage 2

Stage 3



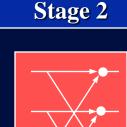




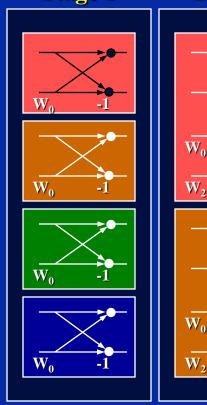
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- (3) B'flies/block:
 - **Stage 1:**

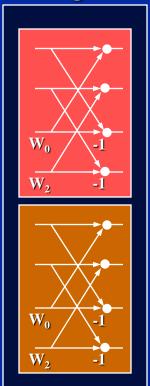
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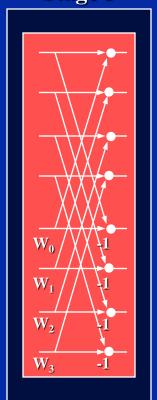
Stage 1



Stage 3







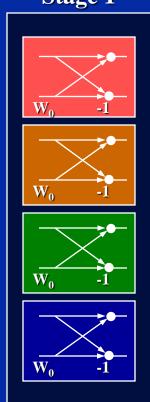
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 - Stage 1: $N_{blocks} = 4$
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- (3) B'flies/block:
 - Stage 1: $N_{btf} = 1$

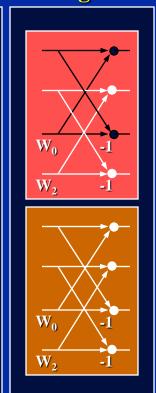
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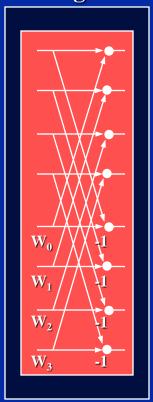
Stage 1

Stage 2

Stage 3







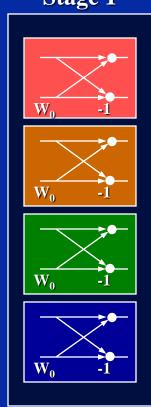
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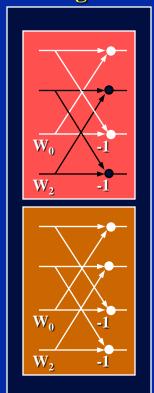
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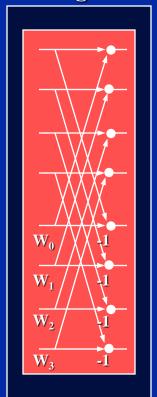
Stage 1

Stage 2

Stage 3







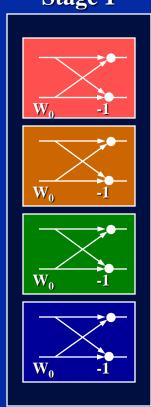
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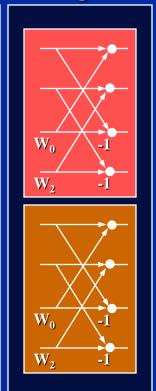
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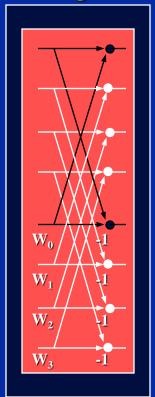
Stage 1

Stage 2

Stage 3







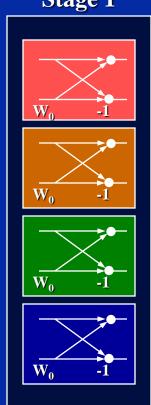
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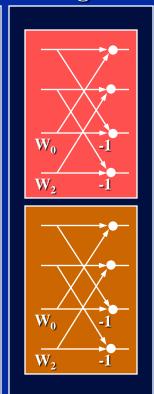
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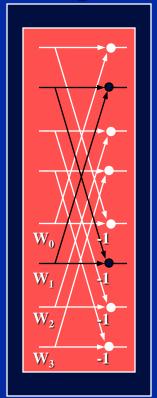
Stage 1

Stage 2

Stage 3







Example: 8 point FFT

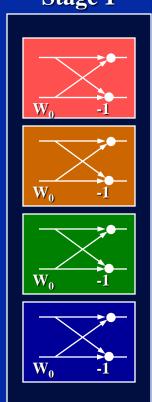
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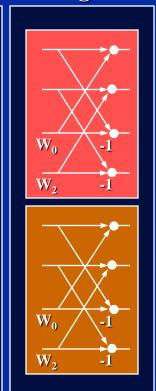
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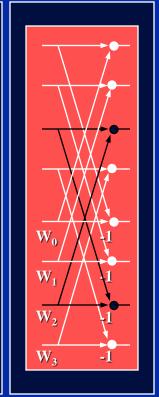
Stage 1

Stage 2

Stage 3







Example: 8 point FFT

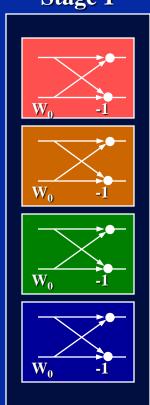
- (1) Number of stages:
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- (3) B'flies/block:
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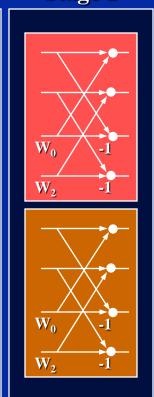
- Decimation in time FFT:
 - Number of stages = log_2N
 - **▶** Number of blocks/stage = N/2^{stage}
 - Number of butterflies/block = 2^{stage-1}

Stage 1

Stage 2

Stage 3



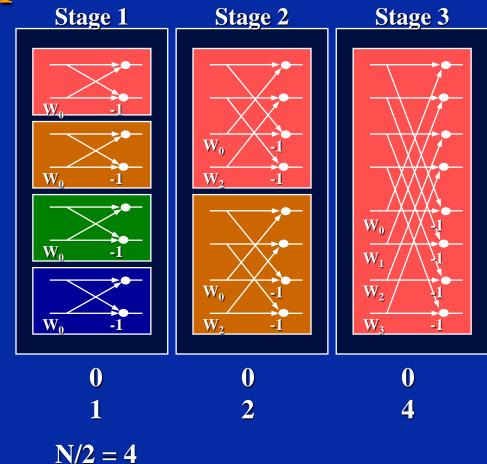




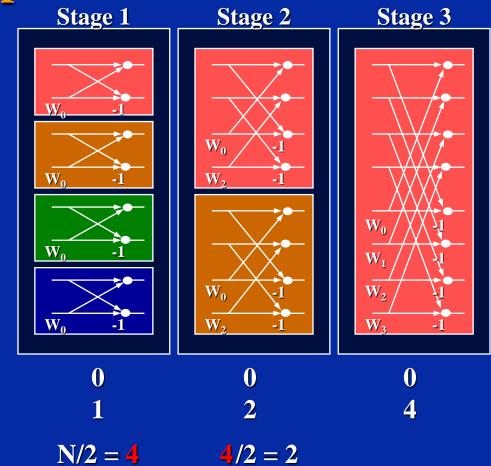
Example: 8 point FFT

- (1) Number of stages:
 - $N_{\text{stages}} = 3$
- (2) Blocks/stage:
 - Stage 1: $N_{blocks} = 4$
 - Stage 2: $N_{blocks} = 2$
 - Stage 3: $N_{blocks} = 1$
- (3) B'flies/block:
 - Stage 1: $N_{\text{btf}} = 1$
 - Stage 2: $N_{btf} = 2$
 - Stage 3: $N_{btf} = 4$

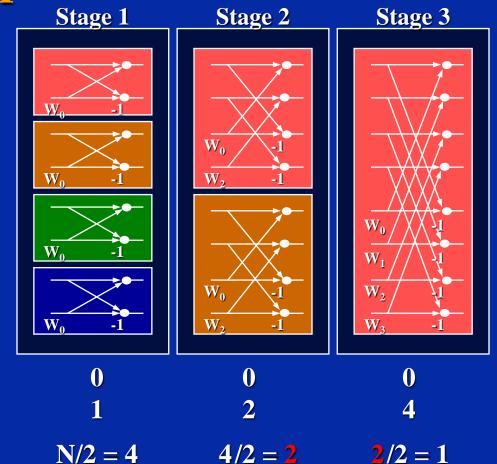
- Decimation in time FFT:
 - Number of stages = log_2N
 - **▶** Number of blocks/stage = N/2^{stage}
 - Number of butterflies/block = 2^{stage-1}



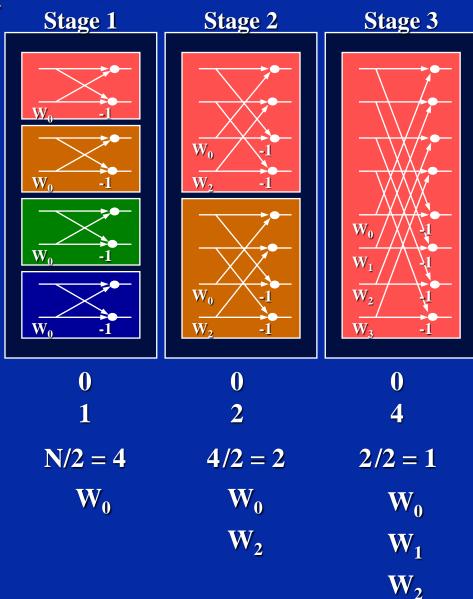
Start Index Input Index Twiddle Factor Index



Start Index Input Index Twiddle Factor Index



Start Index
Input Index
Twiddle Factor Index



Start Index
Input Index
Twiddle Factor Index
Indicies Used

 W_3

FFT Decimation in Frequency

- Similar divide and conquer strategy
 - Decimate in frequency domain
- $X(2k) = \sum_{n=0}^{N-1} x(n) W_N^{2nk}$
- $X(2k) = \sum_{n=0}^{N/2-1} x(n) W_{N/2}^{nk} + \sum_{n=N/2}^{N-1} x(n) W_{N/2}^{nk}$
 - Divide into first half and second half of sequence
- X(2k) =

$$\sum_{n=0}^{N/2-1} x(n) W_{N/2}^{nk} + \sum_{n=0}^{N/2-1} x\left(n + \frac{N}{2}\right) W_{N/2}^{\left(n + \frac{N}{2}\right)k}$$

Simplifying with twidle properties

$$X(2k) = \sum_{n=0}^{N/2-1} \left[x(n) + x \left(n + \frac{N}{2} \right) \right] W_{N/2}^{nk}$$

$$X(2k+1) = \sum_{n=0}^{N/2-1} W_N^n \left[x(n) - x \left(n + \frac{N}{2} \right) \right] W_{N/2}^{nk}$$

FFT Decimation in Frequency Structure

Stage structure

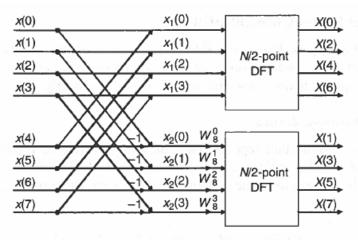
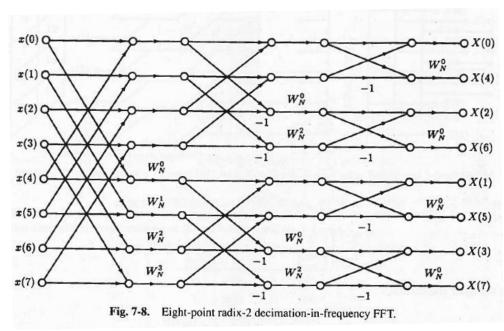


Figure 5.8 Decomposition of an N-point DFT into two N/2-point DFTs

Full structure



Bit reversal happens at output instead of input

Inverse FFT

- $x(n) = \frac{1}{N} \sum_{k=0}^{N-1} X(k) W_N^{-kn}$
- Notice this is the DFT with a scale factor and change in twidle sign
- Can compute using the FFT with minor modifications
 - $x^*(n) = \frac{1}{N} \sum_{k=0}^{N-1} X^*(k) W_N^{kn}$
 - Conjugate coefficients, compute FFT with scale factor, conjugate result
 - For real signals, no final conjugate needed
 - Can complex conjugate twidle factors and use in butterfly structure

FFT Example

- Example 5.10
- Sine wave with f = 50 Hz

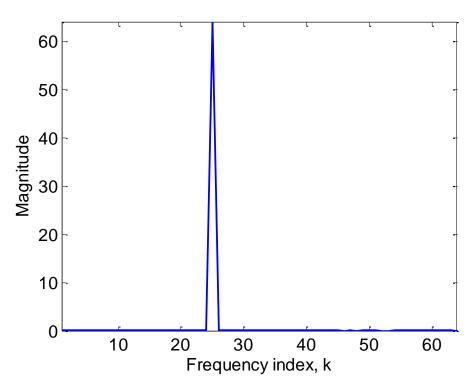
$$x(n) = \sin\left(\frac{2\pi f n}{f_S}\right)$$

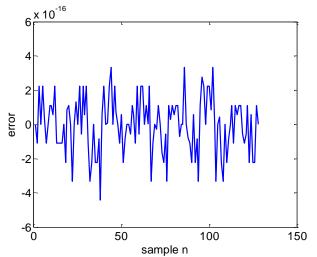
- n = 0, 1, ..., 128
- $f_s = 256 \,\mathrm{Hz}$
- Frequency resolution of DFT?

$$\Delta = f_s/N = \frac{256}{128} = 2 \text{ Hz}$$

Location of peak

•
$$50 = k\Delta \rightarrow k = \frac{50}{2} = 25$$





Spectral Leakage and Resolution

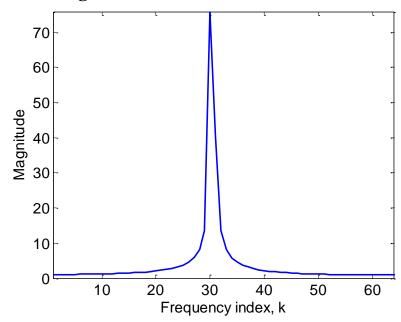
- Notice that a DFT is like windowing a signal to finite length
 - Longer window lengths (more samples) the closer DFT X(k) approximates DTFT $X(\omega)$
- Convolution relationship

$$x_N(n) = w(n)x(n)$$

$$X_N(k) = W(k) * X(k)$$

- Corruption of spectrum due to window properties (mainlobe/sidelobe)
 - Sidelobes result in spurious peaks in computed spectrum known as spectral leakage
 - Obviously, want to use smoother windows to minimize these effects
 - Spectral smearing is the loss in sharpness due to convolution which depends on mainlobe width

- Example 5.15
 - Two close sinusoids smeared together



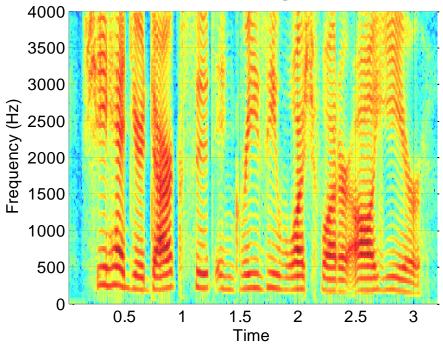
- To avoid smearing:
 - Frequency separation should be greater than freq resolution

$$N > \frac{2\pi}{\Delta\omega}, \quad N > f_S/\Delta f$$

Power Spectral Density

- Parseval's theorem
- $E = \sum_{n=0}^{N-1} |x(n)|^2 = \frac{1}{N} \sum_{k=0}^{N-1} |X(k)|^2$
 - $|X(k)|^2$ power spectrum or periodogram
- Power spectral density (PSD, or power density spectrum or power spectrum) is used to measure average power over frequencies
- Computed for time-varying signal by using a sliding window technique
 - Short-time Fourier transform
 - Grab *N* samples and computeFFT
 - Must have overlap and use windows

- Spectrogram
 - Each short FFT is arranged as a column in a matrix to give the time-varying properties of the signal
 - Viewed as an image



"She had your dark suit in greasy wash water all year"

Fast FFT Convolution

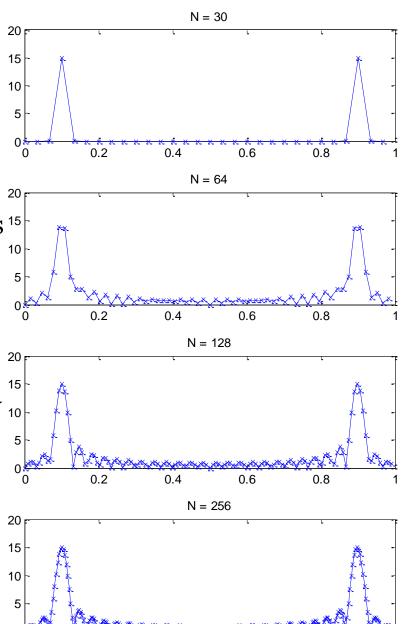
- Linear convolution is multiplication in frequency domain
 - Must take FFT of signal and filter, multiply, and iFFT
 - Operations in frequency domain can be much faster for large filters
 - Requires zero-padding because of circular convolution
- Typically, will do block processing
 - Segment a signal and process each segment individually before recombining

Ex: FFT Effect of N

 Take FFT of cosine using different N values

```
n = [0:29];
x = \cos(2*pi*n/10);
N1 = 64;
N2 = 128;
N3 = 256;
X1 = abs(fft(x,N1));
X2 = abs(fft(x,N2));
X3 = abs(fft(x,N3));
F1 = [0 : N1 - 1]/N1;
F2 = [0 : N2 - 1]/N2;
F3 = [0 : N3 - 1]/N3;
subplot(3,1,1)
plot(F1, X1, '-x'), title('N =
64'),axis([0 1 0 20])
subplot(3,1,2)
plot(F2,X2,'-x'), title('N =
128'),axis([0 1 0 20])
subplot(3,1,3)
plot(F3,X3,'-x'),title('N =
256'),axis([0 1 0 20])
```

- Transforms all have the same shape
- o Difference is the number of samples state used to approximate the shape
- Notice the
 sinusoid frequency 10
 is not always well 5
 represented 0
 - Depends on frequency resolution



0.4

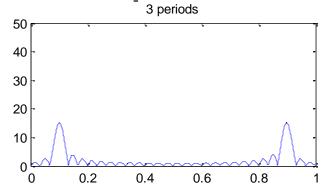
0.6

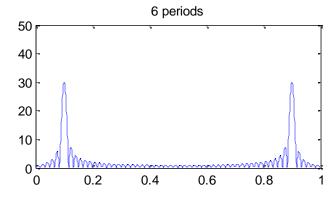
Ex: FFT Effect of Number of Samples

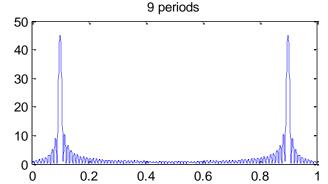
 Select a large value of N and vary the number of samples of the signal

```
n = [0:29];
x1 = cos(2*pi*n/10); % 3 periods
x2 = [x1 x1]; % 6 periods
x3 = [x1 \ x1 \ x1]; % 9 periods
N = 2048;
X1 = abs(fft(x1,N));
X2 = abs(fft(x2,N));
X3 = abs(fft(x3,N));
F = [0:N-1]/N;
subplot(3,1,1)
plot(F,X1),title('3
periods'), axis([0 1 0 50])
subplot(3,1,2)
plot(F, X2), title('6
periods'),axis([0 1 0 50])
subplot(3,1,3)
plot(F, X3), title('9
periods'),axis([0 1 0 50])
```

- Transforms all have the same shape
 - Looks like sinc functions
- More samples makes the sinc look more impulse-like
- FFT with large N but fewer samples does zero-padding
 - E.g. taking length
 N signal and
 windowing with
 box
 - Multiplication in time is convolution in frequency







Spectrum Analysis with FFT and Matlab

n = [0:149];

- FFT does not directly give spectrum
 - Dependent on the number of signal samples
 - Dependent on the number of points in the FFT
- FFT contains info between $[0, f_s]$
 - Spectrum must be below $f_s/2$
- Symmetric across f = 0 axis

$$-\left[-\frac{f_S}{2},\frac{f_S}{2}\right]$$

Use fftshift.m in Matlab

```
x1 = \cos(2*pi*n/10);
     N = 2048;
     X = abs(fft(x_1,N));
     X = fftshift(X);
     F = [-N/2:N/2-1]/N;
     plot(F,X),
     xlabel('frequency / f s')
70
60
50
40
30
20
10
                      -0.2
                                                   0.2
                                                           0.3
                                                                         0.5
                                frequency / f s
```